

A-Level Fine Art

Course Outline

Fine Art is a fantastic opportunity for creative minds to express themselves visually. Fine Art requires students to engage with both visual and intellectual concepts in the pursuit of developing their own artistic style.

"Art enables us to find ourselves and lose ourselves at the same time."
Thomas Merton

Students are expected to be well organised and work independently, with a strong commitment to the subject and the themes they explore. All students are given the opportunity to succeed in the subject, with a well-resourced department that includes a designated Sixth Form Studio, an ICT suite, print making facilities, darkroom and kiln.

Course Requirements

Students who wish to take Photography at A-Level are required to have a Grade 5 in GCSE Fine Art (Art & Design).

Course Content & Assessment

Fine Art Students will follow the Pearson Edexcel Level 3 Advanced GCE in Art and Design specification (9FA0).

The A-Level is split between 2 different components.

Component 1: Personal Investigation - 60%

This component allows students opportunities to generate and develop ideas, research primary and contextual sources, record practical and written observations, experiment with media and processes and refine ideas towards producing personal resolved outcomes.

Students will be assessed against the 4 Assessment Objectives that focus on a student's ability to investigate, experiment, record and create a personal response. Students will produce a portfolio of development work and outcomes based on themes and ideas developed from personal starting points.

Component 2: Externally Set Assignment - 40%

This component allows students to continue to generate and develop ideas, research primary and contextual sources, record practical and written observations, experiment with media and processes and refine ideas towards producing personal resolved outcome(s) in response to an externally set theme.

Students will be assessed against the 4 Assessment Objectives and will produce a portfolio of practical and written development work based on a theme provided by Edexcel.

Progression

Potential careers include: any design or creative profession, including Architecture, Fashion Design, Illustration, Cartoonist, Commercial Artist, Special Effects and Video Game Designer.